

The Diablo Bowmen were founded in 1954, at which time they built a field range in the foothills located near the Martinez City Park. In 1960 the Club obtained a five-year lease on 35 acres just below the North Gate entrance to Mt. Diablo State Park. A 42-target range, clubhouse, picnic grounds, children play area and many other facilities were soon established. The range truly was one of the most picturesque, well-maintained archery facilities within the state. It received national recognition through a feature

article in "Archery Magazine" and achieved a five-star rating, the highest available through the National Field Archery Association.

The purchase of a portion of the land on which the range was located by the State Parks Department in 1965 made it necessary to give up the range. At this point the club established an indoor range in Pittsburg while looking for a new range site.

In December of 1965, the club began a land purchase program that reached its conclusion on the 10th of March 1966 with the purchase of 82 acres. By the end of 1966, a 42-target range, foot bridge, modest clubhouse, picnic facilities and many other refinements had been completed. In April of 1971, approximately 19 acres were sold to pay off the original investors.

At the present time, we have 56 targets, a practice area, picnic facilities and a children's play area. We are refining our present facilities and welcome your efforts and ideas.

ROAD AND GATE

Our road passes over the property of Al Urnsberg and Chet Anderson before it enters our property. The club uses a four-tumbler combination lock on the access gate. THE COMBINATION IS CONFIDENTIAL. UNDER NO CIRCUMSTANCES IS IT TO BE GIVEN TO ANYONE OTHER THAN A CLUB MEMBER. The club officers inform parties authorized to use the road of the combination.

The gate is to be left open only on club shoot and work party days (second week-end of each month). On all other occasions the gate is to be closed and locked. On locking, the tumblers must be turned before the lock will snap.

The club property is located entirely within a Game Refuge, and even the possession of any firearms within the area is forbidden by law. The taking of any type of animal or bird is forbidden by law, a violation by club members will result in suspension of membership and a report made by the club to the proper authority.

The range is open to the entire membership and members are encouraged to use the facilities. Please use trash containers in the bowl area and at the target stands on the range. If you see litter about the range or bowl area, please pick it up.

RANGE RULES

Do not warm up on established targets. A practice area is available in the bowl area for this purpose. For safety reasons ALWAYS PLACE A BOW ACROSS THE TARGET FACE when you walk behind a target to look for lost arrows. This practice warns following shooters that someone is behind the bale.

GUEST POLICY

Anyone outside your immediate family is considered a guest. For general visiting and picnicking purposes there are no limitations as far as guests are concerned. The use of the shooting facilities by guests is limited to two occasions. Anyone interested in using the range beyond this are encouraged to become members.

SCORING

At club shoots, one person is designated as scorer. It is not only courteous but also policy that only this person counts and calls the individual score, as well as removes all arrows in the bale. No other shooter in the group is to call out scores unless he/she disputes a call, nor are they to remove arrows from the bale even if the arrow is outside the target. The individuals in the group who are not recording scores or pulling arrows are to retrieve any arrows not striking the bale. This practice is courteous and a good habit to get into.

SHOOTING RULES

A field round consists of 28 targets; four arrows are shot at each target. The center of the target, the black spot, scores 5 points, the white ring scores 4 points and the outside black ring scores 3 points. Thus each target scores a possible 20 points, or 560 points for a 28 target round.

ANIMAL SCORING

An animal round consists of 14 animal targets, each having a designated kill area and a wound area. A maximum of three arrows are shot at each target. The shooter may stop shooting as soon as a hit is made in the kill or wound area. Thus a shooter may stop shooting after scoring with his first arrow. Values of hits are as follows:

	Kill Area	Wound Area
1st arrow	20	18
2nd arrow	16	14
3rd arrow	12	10

YOU MAY BE GIVEN OR REQUEST A TARGET ASSIGNMENT

If so, your responsibilities include the following:

- 1. Construction and maintenance of a level shooting stand from which two shooters can shoot.
- 2. Construction and maintenance of a trail from your shooting stand to the target.
- 3. Construct and maintain a trail from your target to the shooting stand of the next target.
- 4. Clear and maintain the area in and around the bale so as to make it free from rocks or other material that would damage or break an arrow.
- 5. Clear well behind the bale area so arrows can easily be found and retrieved.
- 6. Construct and maintain a rock framework around the shooting position and divide the two shooting positions with rocks.

- 7. On steep up or down hill slopes, cut out steps and shore up with wood to prevent slides.
- 8. Where trails contour slopes, cut away high side of trail so as to make a level trail and shore up lower side of trail to prevent slides.

Additional beautification and refinements are encouraged. A bow rack is desirable; beverage table is also very nice. Make your target the kind of target that you like to shoot.

Following is a copy of the original letter allowing Diablo Bowmen to establish the archery range even though it is located entirely within a State Game Refuge.

State of California – Resources Agency Department of Fish and Game 1415 Ninth Street, Sacramento, CA 95814 R. T. Shannon, Director January 20, 1966

To Whom It May Concern:

In accordance with the action taken by the Fish and Game Commission on January 14, 1966, pursuant to the provisions of section 10502 of the California Fish and Game code, and insofar as the Department of Fish and Game is concerned, permission is hereby granted to:

Diablo Bowmen, Inc. 1024 Peach Place Concord, CA

to establish a field target archery range on property owned by the corporation within the boundaries of Fish and Game District 3-f, a game refuge, said property comprising the east half of the southeast quarter of Section 32, Township 1 North, Range 1 East, MDBM.

Members of the Diablo Bowmen, Inc. organization and other persons upon the above described property with permission of the Diablo Bowmen, Inc. are hereby authorized to posses bow arrow archery equipment upon said property for the purpose of using such equipment upon the field target archery range. This permit does not authorize any individual to carry a bow and arrow within a motor vehicle or other conveyance in District 3-f while traveling to or from the field archery range unless all such bows are unstrung.

In taking of any bird or mammal by a member or guest of the Diablo Bowmen, Inc. or by a participant in any archery tournament or contest conducted by the corporation, shall be sufficient cause for the immediate suspension and subsequent revocation of this permit. The permitee shall inform all members, guests, and contest or tournament participants of the provision of this permit. This permit is valid until suspended by the Department of Fish and Game or revoked by the Fish and Game Commission, and shall be shown upon request to any law enforcement officer authorized to enforce fish and game laws.

Department of Fish and Game (S) R.T. Shannon, Director